

Taha Rawjani

taharawjani.org | tahakrawjani@gmail.com | linkedin.com/in/taharawjani | github.com/2900xt

EDUCATION

Academies of Loudoun, Independence High School

Leesburg, VA

Information Technology Pathway, 3.97/4 GPA, 1540 SAT

Aug. 2022 – June 2026

- Courses: Machine Learning, AP Computer Science, Multivariable Calculus, AP Statistics, AP Calculus BC

EXPERIENCE

Maximus- Software Engineering Intern

Tysons, VA

Building Agentic AI for Scalable Adaptation

Jun. 2025 – Present

- Scaling secure AI agents built with AWS Bedrock to work across a variety of CCaaS solutions.
- Created a novel method to classify email intents, reroute emails, and autonomously respond – reducing contact center agent resolve times by 25%
- Made the pipeline fully automatable and customizable through a JSON file alongside a GUI configuration tool.
- Used Amazon Connect Cases to track metrics for an analytics dashboard, showcasing metrics such as FCR.

ACL Competitive Programming Club- Co-Founder, President

Leesburg, VA

Creating a Community of Critical Thinkers

Aug. 2023 – Present

- Grew club from 0 to 80+ members, organized teams & logistics for 10+ programming competitions such as PClassic, MITIT, CALICO, Codequest, UVA HSPC, UMD HSPC, etc.
- Led weekly lectures on algorithms and problem-solving. Topics include Dynamic Programming, Graph Theory, Trees, Prefix Sums, Segment Trees, etc.

AWARDS

MobyGlobal: Real-Time Whale Detection Network

Oct. 2024 - May 2025

- Developed and tested a real-time AI-powered whale tracking network using a system of buoys (patent pending).
- Used Tensorflow and Pytorch for ML, ESP32 and C++ for buoy systems, and Fusion360 for buoy design.
- Won 1st at LCPS RSEF, 3rd at VSSEF, 2nd at VA TSA States, and 4th at ISEF with a Special award.

Competitive Programming Contests

Aug. 2023 - Present

- Reached a Codeforces rating of 1700 and USACO Gold, top 5% globally; 1200+ problems solved across platforms such as AtCoder, Leetcode, USACO, and Codeforces.
- 1st place in Classic Division out of 50+ teams - PClassic Fall 2024 programming competition hosted at UPenn.
- 1st place in Advanced Division out of 30+ teams - Lockheed Martin Codequest 2024 at Manassas, VA.
- 2nd place out of 25 teams - UMD High School Programming Competition 2024 in College Park, MD.

PERSONAL PROJECTS

neo-OS

Jul. 2022 - Aug. 2023

- An operating system written from scratch in C++ and assembly, featuring custom drivers, a UNIX-based virtual file system, multithreading support, and an interactive shell with a simple scripting language (TahaScript).
- Programmed a custom image format (.nic) with 24-bit color support alongside font and VGA drivers
- Created drivers for hard drives (AHCI), floppy disks (FDC), timers (PIT, APIC), and interfaces (PS/2, PCI)

Braindead 2DS

Mar. 2023 - May 2023

- A Counter Strike inspired 2D shooter made in bare-bones Java Swing. Includes a custom-built game engine, input system, rendering pipeline, UI Engine, level loader/editor, and a custom map file format.
- Programmed bots that use A* combined with a Greedy Algorithm to play alongside the player in a 5v5 CS:GO style game mode.

SKILLS & INTERESTS

Programming: C, C++, Unity C#, x86 Assembly, Java, Python, JavaScript, HTML/CSS

Technologies: Git, Pytorch, AWS (Bedrock, S3, Lambda, EC2), Embedded Systems, Next.js, React

Languages: English (fluent), Urdu (native), Spanish (semi-fluent), Arabic (read/write)